## Pilgrim's Progress Discussion Questions Week 1

- 1. A pilgrimage is often defined as a long journey to some sacred place as an act of religious devotion. How is our spiritual life similar to that of a pilgrimage or journey? In what way does God invite us into a pilgrimage with Him in Matthew 7:7–8?
- 2. In his dream, Bunyan sees a poor, ragged man standing off by himself in the fields, a heavy burden on his back and a book in his hand. According to Isaiah 64:6, what do the rags the man is wearing represent in this story?
- 3. The man tells his family and friends of the coming destruction and the need to flee immediately. At first, they treat him as though he's sick or perhaps mentally ill. Eventually they become angry with him, mock him, and ignore him. Why do some people respond not only with indifference but with outright antagonism toward those seeking God? How should we respond to those who try to dampen our spiritual interest?
- 4. Why do you think Bunyan describes <u>Christian</u>'s world as "The City of Destruction?" Do you think that's an accurate description of our world today? Why or why not?
- 5. <u>Pliable</u> is not complaining about a burden on his back nor does he show any interest in his sin or forgiveness. What seemed to be his main concern regarding the glories of heaven?
- 6. Have you ever known someone who started off so excited to follow Christ but then lost interest when life started to become difficult? Why did they lose interest?
- 7. What does the Swamp of Despair represent? How can despair be dangerous in the life of a believer?
- 8. What strategies does <u>Worldly Wiseman</u> use to convince Christian to take a different path? Read Colossians 2:8. The Greek word for captive implies being kidnapped or taken hostage. Provide some examples by which we can be taken captive by human philosophies or the wisdom of the day.
- 9. What three things did <u>Evangelist</u> say Christian must hate about <u>Worldly Wiseman?</u> How did <u>Christian</u> react to <u>Evangelist's</u> counsel?